

## Event In Focus: Gamma Games

As a full time student, it can be quite difficult to balance your classes, work, and a personal life all at once. It can be even more difficult trying to find some time to unwind and get some exercise. Last semester, GIS hosted its seventh semi-annual Gamma Games Night. Gamma Games was started at one of Gamma Iota Sigma's National Management conferences. Members will get together and be randomly divided up into teams consisting of 8-10 people. Each team will then compete in various events such as, tug of war, three-point shoot out, three-legged race, and many other fun events. Teams that come in first, second, or third will be awarded points. The team with the most points at the end of the night will be declared the Gamma Games winner and will be awarded a prize. Gamma Games is a lot of fun and a great way to meet new people. Over 100 members from our chapter attended last semester's fun filled night that started off at the Draught Horse and ended at the Student Pavilion with a two team playoff. The Ninth Gamma Games Night is scheduled for Wednesday, February 8th, 2006 from 6:00 – 8:00 PM in the Pavilion.

For more information please contact Nick Davis, VP of Student Affairs at [nickyd@temple.edu](mailto:nickyd@temple.edu).